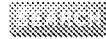



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[Michal Cierniak, Brian T. Lewis, James M. Stichnoth](#)

 November 2002 JGI '02: Proceedings of the 2002 joint ACM-ISCOPE conference on Java G
 Publisher: ACM

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According to conventional wisdom, interfaces provide flexibility at the cost of performance. Java virtual machines today tightly integrate their core virtual machines with in-time compilers and garbage collectors to get ...

Key words: JVM, Java, dynamic compilation, garbage collection, interface design, in-time compilation, modular components, virtual machine

 2 [Practicing JUDO: Java under dynamic optimizations](#)
[Michal Cierniak, Guei-Yuan Lueh, James M. Stichnoth](#)

August 2000 PLDI '00: Proceedings of the ACM SIGPLAN 2000 conference on Programming language design and implementation

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A high-performance implementation of a Java Virtual Machine (JVM) consists of efficient implementation of Just-In-Time (JIT) compilation, exception handling, synchronization and garbage collection (GC). These components are tightly coupled ...

Also published in:

May 2000 SIGPLAN Notices Volume 35 Issue 5

 3 [Proxy compilation of dynamically loaded Java classes with MoJo](#)
[Matt Newsome, Des Watson](#)

July 2002 LCTES/ SCOPES '02: Proceedings of the joint conference on Languages, compilers and embedded systems: software and compilers for embedded systems

Publisher: ACM

 Full text available: [Pdf](#) (358.62 KB)

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Interest in Java implementations for resource-constrained environments such as embedded systems has been tempered by concerns regarding its efficiency. Current native compilers for Java have seen dramatic increases in efficiency, but have poor support for ...

Key words: AOT, JIT, adaptive compilation, ahead-of-time, dynamic class loading, hot in-time, native compilation, proxy compilation, remote compilation

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July 2002 SIGPLAN Notices Volume 37 Issue 7

4 [A generic component model for building systems software](#)

 [Geoff Coulson](#), [Gordon Blair](#), [Paul Grace](#), [Francois Talani](#), [Ackbar Joolia](#), [Kevin Lee](#), [Jo Uey](#), [Thirunavukkarasu Sivaharan](#)

February 2008 Transactions on Computer Systems (TOCS) , Volume 26 Issue 1

Publisher: ACM


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Component-based software structuring principles are now commonplace at the application level. Componentization is far less established when it comes to building low-level systems software. Although there have been pioneering efforts in applying componentization ...

Key words: Component-based software, computer systems implementation

5 [Constructing a metacircular Virtual machine in an exploratory programming environment](#)

 [David Ungar](#), [Adam Spitz](#), [Alex Ausch](#)

October 2005 OOPSLA '05: Companion to the 20th annual ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications

Publisher: ACM


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Can virtual machine developers benefit from religiously observing the principles more often? for exploratory programming? To find out, we are concurrently constructing two artifacts: one entirely in Self (the Klein VM), and a specialized ...


Key words: Klein, code reuse, debugger, exploratory programming, fix-and-continue, liveness, meta-recursive, metacircularity, mirror-based reflection, object oriented, prototyping, reactivity, remote reflection, self, virtual machine

6 [HDTrans: an open source, low-level dynamic instrumentation system](#)

 [Swaroop Sridhar](#), [Jonathan S. Shapiro](#), [Eric Northup](#), [Prashanth P. Bungle](#)

June 2006 VEE '06: Proceedings of the 2nd international conference on Virtual execution

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Dynamic translation is a general purpose tool used for instrumenting programs at run time. Performance of translated execution relies on balancing the cost of translation against any optimizations achieved, and many current translators ...

Key words: binary translation, dynamic instrumentation, dynamic translation

7 [A middleware for experimentation on dynamic adaptation](#)

 [Renato Maia](#), [Renato Cerqueira](#), [Fabio Kon](#)

November 2005 ARM '05: Proceedings of the 4th workshop on Reflective and adaptive middleware systems

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This paper presents OiL, an adaptive middleware that aims at supporting experimental different models and techniques for dynamic adaptation of distributed systems. OiL is : implementation written completely in Lua, an interpreted language ...


Keywords: CORBA, adaptive middleware, dynamic adaptation, programming abstract middleware

8 [Confessions of a used programming language salesman](#)

 [Erik Meijer](#)

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 [Bjorn De Sutter](#), [Bruno De Bus](#), [Koen De Bosschere](#)

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Keywords: code compaction, code size reduction

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